

The UK video games sector - competitiveness and growth, consumer protection, and priorities for policy in the new parliament 5th March 2020

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About this Publication

This publication reflects proceedings at the Westminster Media Forum policy conference: The UK video games sector - competitiveness and growth, consumer protection, and priorities for policy in the new parliament held on 5th March 2020. The views expressed in the articles are those of the named authors, not those of the Forum or the sponsors, apart from their own articles.

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